



Culpeper Little League, chartered in 1975
2026 Bylaws, Local Rules and General Points of Emphasis

GENERAL INFORMATION:

This document expires annually at the end of the fiscal year (10/1-9/30) and must be renewed annually.

Definition of Good standing – not parting with the league through any disciplinary action or facing potential disciplinary action when parting. Such person shall have no rights, duties or obligation in the management or in the property of the Culpeper Little League.

BOARD OF DIRECTORS:

1. All Board Members will be required to be on a committee or volunteer in league activity.
 - a. This includes activities such as Picture Day, Concession Stand Duty (outside of team assignments), Board Member on Duty, field clean-up, etc.
2. There will be a Vice President elected for the baseball and softball divisions.
3. All VP's and Player Agent's must attend or have an approved representative at Registration and Evaluations.
4. There will be a 2-hour time limit for the entire Board Meeting and a 10-minute limit on additional items to the agenda.
 - a. In the event the 2-hour limit expires, and additional agenda items remain:
 - i. The board must finish the current discussed item
 - ii. Vote to continue (if items are time sensitive) or move the items to the next board meeting agenda
5. New individuals in attendance at a board meeting will be addressed at the beginning about joining the board and rules that are currently set in place.
 - a. Board members being voted in for the first time:
 - i. Not allowed to vote on previously discussed items at prior meetings
 - ii. Able to vote on items brought forward during the meeting they are voted in and on
6. Board members must have filled out a volunteer form and a background check must be cleared to remain a board member.
 - a. All board members must complete a new registration, background check, up-to-date concussion, and up-to-date child abuse awareness within 2 weeks of the registration period opening.
7. Board members are required to attend all meetings held. These meetings are vital to key decisions for the league. In the event meetings are missed:
 - a. Missing multiple meetings without communication: Considered your resignation from the board and/or your officer position.
 - i. The position will be filled immediately.
 - ii. The resigning board member(s) will not be able to re-join for one full fiscal year.
 1. Example: Resigns February 2026, will not be able to rejoin until October 2027
 - iii. The Executive Board will determine excused or unexcused absences.

Active Membership and Voting Eligibility

Purpose

The purpose of this bylaw is to promote fairness, transparency, and accountability within Culpeper Little League by ensuring that only active, committed members participate in the election of League Officers and Board Members. This rule helps preserve the integrity of the election process and encourages consistent involvement throughout the League year.

Definition of an Active Member

An Active Member is any volunteer, manager, coach, umpire, officer, committee member, or other individual who:

1. Has completed the annual volunteer registration and background check; and
2. Has attended at least three (3) regular board or general membership meetings within the current fiscal year prior to the date of the annual election; and
3. Has actively participated in League activities (e.g., coaching, event setup, fundraising, concessions, or other volunteer service) during the current season.

Voting Eligibility

Only Active Members as defined above are eligible to vote in the annual election of Officers or Board Members.

- Attendance at the annual election meeting alone does not qualify an individual for voting privileges.
- The Secretary shall maintain an attendance and participation record to verify eligibility prior to the election.
- Any disputes regarding eligibility will be reviewed and resolved by the Executive Committee before voting occurs.

New Members

Individuals who join the League within 60 days prior to the election are encouraged to attend and observe the meeting but will not be eligible to vote until they meet the attendance and participation requirements in the following fiscal year.

Enforcement

The League Secretary, in coordination with the President and Vice President, shall verify and post the list of eligible voting members no later than 10 days prior to the election. The list shall be made available to the general membership for transparency.

Exceptions

At the discretion of the Board of Directors, exceptions may be granted for extenuating circumstances (e.g., military deployment, medical leave, or family emergency), provided the member has a demonstrated history of prior involvement.

EXECUTIVE COMMITTEE (see CLL Constitution Article VII)

1. President
2. Vice President (VP)
3. Secretary
4. Treasurer
5. Safety Officer
6. Player Agent (Baseball/Softball)

Additional Board Positions

The following positions are established to serve on the Board of Culpeper Little League. Each position holds distinct roles, responsibilities, and expectations integral to the league's efficient functioning and development:

1. Vice President of Baseball

- a. *Definition of Role:* Direct oversight of baseball-related activities, programs, and teams within the league.

- b. *Explanation of Duties:* Coordinate baseball events, oversee team formation, and liaise with coaches for baseball-specific matters.
- c. *Responsibilities:* Ensure the smooth functioning of baseball activities, support coaches, and enhance player experiences.
- d. *Expectations:* In-depth knowledge of baseball operations, commitment to fair play and sportsmanship.

2. Vice President of Softball

- a. *Definition of Role:* Direct oversight of softball-related activities, programs, and teams within the league.
- b. *Explanation of Duties:* Coordinate softball events, oversee team formation, and liaise with coaches for softball-specific matters.
- c. *Responsibilities:* Ensure the smooth functioning of softball activities, support coaches, and enhance player experiences.
- d. *Expectations:* Proficiency in softball operations, dedication to fostering a positive softball environment.

3. Umpire-in-Chief

- a. *Definition of Role:* Leads the league's umpire program, ensuring fair play and consistent enforcement of rules.
- b. *Explanation of Duties:* Recruit, train, assign, and evaluate umpires; oversee scheduling; ensure rule knowledge is current.
- c. *Responsibilities:* Maintain a qualified umpire staff, provide rule interpretation, and act as the authority on umpiring issues.
- d. *Expectations:* Ensure games are officiated fairly, consistently, and in accordance with Little League rules.

4. Uniform Manager

- a. *Definition of Role:* Manages the ordering, distribution, and quality control of all team uniforms and related apparel.
- b. *Explanation of Duties:* Collect team information, coordinate sizing and orders, distribute uniforms, and resolve issues.
- c. *Responsibilities:* Ensure timely delivery of accurate, quality uniforms within the league's budget.
- d. *Expectations:* Provide every player with a complete and correct uniform before Opening Day.

5. League Information Officer

- a. *Definition of Role:* Serves as the communications manager, maintaining the league's digital presence and public information.
- b. *Explanation of Duties:* Manage website, email, and social media; distribute schedules, announcements, and updates; support registration and information flow.
- c. *Responsibilities:* Ensure clear, accurate, and timely communication with players, parents, volunteers, and the community.
- d. *Expectations:* Keep families and the community informed with timely and accurate league communications.

6. Challenger Vice President

- a. *Definition of Role:* Direct oversight of the Challenger Division, ensuring inclusivity and support for players with physical and developmental challenges.
- b. *Explanation of Duties:* Coordinate Challenger Division activities, ensure suitable accommodations, and advocate for inclusivity.
- c. *Responsibilities:* Foster an environment of acceptance, organize Challenger events, and support Challenger players and families.
- d. *Expectations:* Compassion, dedication to inclusivity, and understanding of special needs within the baseball community.

7. Coaching Coordinator

- a. *Definition of Role:* Responsible for overseeing coaching staff and training programs for players, team managers, assistant coaches, and team volunteers.
- b. *Explanation of Duties:* Develop and implement coaching strategies and facilitate training sessions.
- c. *Responsibilities:* Ensure quality coaching and enhance player and official skill sets.
- d. *Expectations:* Dedication to improving players, fostering a positive learning environment.

8. Scheduling Manager (Baseball/Softball)

- a. *Definition of Role:* Oversee the scheduling of games, practices, and events for all teams within the league.
- b. *Explanation of Duties:* Develop and maintain the league's game and practice schedules, resolving conflicts as necessary.
- c. *Responsibilities:* Ensure fair and balanced scheduling for all teams, considering various constraints.
- d. *Expectations:* Excellent organizational skills, ability to manage multiple schedules effectively.

9. Sponsorship and Fundraising Manager

- a. *Definition of Role:* Responsible for acquiring sponsorships, organizing fundraising activities, and overseeing marketing efforts for the league.
- b. *Explanation of Duties:* Seek sponsorship opportunities, plan and execute fundraising events, and develop marketing strategies to promote the league.
- c. *Responsibilities:* Secure financial support, manage fundraising initiatives, and enhance the league's visibility through marketing campaigns.
- d. *Expectations:* Strong networking skills, creativity in fundraising, and proficiency in marketing strategies.

10. Equipment Manager

- a. *Definition of Role:* Responsible for managing, distributing, and maintaining league equipment.
- b. *Explanation of Duties:* Procure necessary equipment, distribute to teams, and oversee maintenance and inventory management.
- c. *Responsibilities:* Ensure all teams have adequate equipment and manage repairs or replacements as needed.
- d. *Expectations:* Organizational skills, attention to detail, and timely equipment management.

11. Additional Board Members

- a. *Definition of Role:* Serves as key stakeholder within the local league by providing input into key decisions while not holding a named position.

These additional positions are integral to the comprehensive management and development of Culpeper Little League. Individuals holding these roles should demonstrate dedication, expertise in their respective domains, and a commitment to the league's success.

MANAGERS & COACHES (including appointment):

1. All Managers and Coaches are official representatives of the League.
 - a. Use of any alcohol, illegal drugs, and tobacco products to include vaping by managers and coaches on or around the playing field, dugouts, or practices is strictly prohibited.
 - b. Use of profanity or foul abusive language is prohibited at any game or practice.
 - i. In the event a manager or coach is found to display either above, that individual will be immediately removed from their role.
 - ii. They will be ineligible to coach until:
 1. The board votes to lift this ban.
 2. Sportsmanship NFHS course is completed
2. Election of ALL managers & coaches shall be based not only on knowledge of the game but on leadership, character, communication skills and sportsmanship.
 - a. Only approved volunteers of CLL in good standing (as defined by Article III, Section 2-B of the CLL Constitution) shall be eligible for appointment to a manager or coach position.

3. Managers, following completion of the draft process for that division, will select coaches and submit their names to the VP of baseball and/or softball for Board approval.
 - a. At the major and above levels, coaches may be nominated before the draft if they have coached in the league for two years and are returning to the same Major or above baseball or softball team.
4. No person may manage more than one team within the same division of. A manager may be a coach on another team at a different age level. The President shall not allow this second coaching position to have a detrimental effect on either team or shall notify the Board with any concerns.
5. Protests: Each manager and coach have a moral obligation to help prevent protests and work together for the success of the League. It is the responsibility of all adults coaching during a game to eliminate a possible protest. Remember, the Umpires may make honest judgment errors during the season.
 - a. In the event of a formal protest:
 - i. The VP of the respective teams playing should be immediately notified.
 - ii. The VP of baseball or softball will bring it to the executive committee for review.
6. It is the Manager's responsibility to make sure his/her Players, Coaches and Parents are aware of the By-Laws and Code of Conduct.
7. Managers of teams shall be responsible for the selection and training of their teams and for the actions of the players, parents, and coaches during all games.
 - a. When there is a parent displaying bad sportsmanship, that individual will be asked to leave the facility.
 - i. The coach will also be ejected by the umpire for that game and the next full game.
8. Managers shall always carry all Medical Release forms & First Aid Kit when their Team is practicing or playing.
9. Managers will have access to the approved volunteer list.
10. All managers & coaches must complete:
 - a. NFHS concussion training.
 - b. Child Abuse Training (Little League)
 - c. Diamond Leader (Minors and above baseball and softball)
 - i. Once completed the manager/coach must load their certificate into their Sports Connect account.
 1. All managers and coaches must complete this course prior to drafting their team. They will not be able to draft a team if not completed.

SPORTSMANSHIP

1. Players should be taught to maintain the will to win; however, they must be taught to accept losses graciously.
2. Unsportsmanlike comments or actions will not be tolerated by anyone. No vulgar or profane language will be used by any coach, manager, player, parent, or spectator at any Culpeper Little League game or function, or social media.
 - a. There is a zero tolerance for unsportsmanlike behavior from any individual in or supporting Culpeper Little League.
 - i. Managers and coaches will be disciplined as outlined in *Managers and Coaches 1.b*
3. Win or lose, the players will congratulate their opponents at home plate for a good effort following each game.
4. All managers, coaches, parents, spectators, volunteers and players are encouraged to display and maintain a positive atmosphere at all Culpeper Little League games, functions, or social media.

TEAM RESPONSIBILITIES and DISCIPLINARY ACTIONS

1. **The home team occupies the first base dugout.**
 - a. The home team is responsible for field maintenance including filling in holes, raking bases and pitching mounds (baseball), pitching rubber area (softball), batter's boxes, covering the pitcher's mound (baseball), preparing and lining the field for the game.
 - b. In case of in-game disagreements, the home scorebook is the official scorebook.
 - i. Official scorebooks are kept in the baseball/ softball sheds.
2. **The visiting team occupies the third base dugout.**

- a. In case of in-game disagreements, the visiting team pitch count is the official pitch count.
 - i. Official pitch counts are kept in the baseball/ softball sheds.
 - b. The visiting team is responsible for “closure” of the field. This includes raking all dirt areas, covering the pitcher’s mound (when applicable), double checking the field area for trash and equipment, etc.
3. **Both Teams Responsibilities:**
- a. Keeping the scorebook, inning count, and pitch count.
 - i. All games in the Minor division and above should ensure one team is keeping an accurate score.
 - 1. GameChanger and an issued book are permissible.
 - a. Regardless of the method of score keeping, coaches must be able to submit scorebook pages (printed from GameChanger or from their book) for verification of All-star eligibility.
 - 2. Teams who are not able to supply this will be considered ineligible for All-stars.
 - b. Ensuring that all trash in the dugouts and under the bleachers is picked up.
 - c. Team’s managers and coaches are responsible for ensuring field preparation equipment, scoreboard remotes, scorebooks, etc. are returned to the designated areas.
4. **CONCESSION STAND AND UMPIRE DUTIES: ALL TEAMS** will be responsible for concession duty and all but t-ball will have assigned umpire. This **does not** mean the manager has to work the concession or umpire. He/she must make sure that another league approved volunteer is there to work the day he/she is scheduled to work. No later than 48 hours prior to concessions or umpire duty, teams will communicate with the VP of Baseball or Softball of the assigned volunteers to cover the team’s shift.
- a. Not fulfilling concession stand or umpire duty, along with any repercussions, will be determined by the Board of Directors.

DISCIPLINARY ACTIONS:

- 1. **MANAGERS/COACHES:** If the umpire removes a manager or coach from the game for a disciplinary action, he/she must leave the complex. The individual must not sit on the bench or in the stands and must leave the fields/complex area and stay in the parking lot for the duration of the game.
 - a. 1st offense of removal, ejection or non-sportsman like behavior: Remainder of the in-progress game and next game relief of their duties. Suspension is to be reviewed and determined by the President, Vice President, VP of Baseball or Softball, and Player Agent. The decision will be documented on the individual’s record.
 - b. 2nd offense of removal, ejection or non-sportsman like behavior: Remainder of the game in progress and the following two games.
 - i. After the 3 games, the individual must submit a letter of explanation and appear before the board to discuss continued status in league.
 - c. 3rd offense of removal, ejection or non-sportsman like behavior: Automatic 1 year ban from CLL and District 14 will be notified of the ban.
 - d. Ejection of an assistant coach: If a coach gets ejected, the acting manager will also be suspended in accordance with the with Section 1a-1c above. The suspensions will not be for the same game(s).
- 2. If the umpire removes a player from the game for a disciplinary action, the manager is responsible for ensuring the matter is handled appropriately and for reporting the incident to the President, VP of Baseball or Softball, and player agent.
- 3. All suspensions require the manager/coach to stay outside of the dugout limits while serving their suspension. They are prohibited from interacting within the field to include players, umpires, and coaches.
 - a. This means the offending coach will not be allowed behind home plate or in the bleachers.

RULES OF PLAY

- 1. The Official Regulations and Playing Rules for Little League Baseball and Softball (A.K.A. Little League Rulebook), as established by Little League, Inc. of Williamsport, PA, will be followed by each league except as modified, where permitted, in this document.

- a. Culpeper Little League will not require continuous batting order during regular season.
- b. The coaches must agree prior to the game on the way they will handle the lineup, and are not permitted to change mid-game.
 - i. Continuous batting order:
 - 1. All players are in the batting lineup.
 - 2. There is no rule for defensive substitutions or the amount of innings a player plays in the field.
 - ii. 9-player lineup:
 - 1. 9-players are placed in the batting order
 - 2. Defensive substitutions are “married” meaning once you put Player 2 in for Player 1, the only way Player 1 can go back in the game is if it is to replace Player 2.
 - 3. All players must have one at-bat, and two consecutive innings played in the field.
- 2. A game can be played with less than 9 players at all levels.
 - a. Teams that know in advance that they will have less than 9 players, the Player Agent should be notified at least **24 hours in advance**. The Player Agent will utilize the player pool (rules outlined above) to fill a less than 9 player roster.
 - i. In the event a player pool player comes to the game and the team has enough players:
 - 1. They will play the minimum required innings in left or right field (three consecutive innings)
 - 2. Bat one time in the last spot in the batting order.
 - a. If continuous batting order is being utilized, that player will be removed from the order once they have their one at bat with no penalty.
- 3. Utilization of the Player Pool for minor level and above baseball and softball:
 - a. **Eligibility:** Any eligible player from the same division or a lower division can be added to a team from the player pool.
 - b. **Selection:** Players will be selected based on a list that is prepared by the Player Agent. If the next player on the list isn't available, the Player Agent will move down the list to fill the necessary spots.
 - c. **Game Participation:** Players pulled from the pool will be rostered for that specific game only. They will not become permanent members of the team and will not be utilized again until the full list of players has been completed.
 - d. **Pool Limits:** Each team should submit three players to be a part of the player pool. These players should be skilled for one division higher or be able to develop their skills further one level lower.
 - e. **Notification:** Teams must notify the Player Agent at a minimum of 24 hours once they identify the need for additional players to ensure proper communication for player pool assignments.
- 4. At the minor's level and older if they have at least 7 players but cannot obtain nine, an out is recorded each time the empty spot(s) in the lineup comes up.

REGISTRATION & RESIDENCY REQUIREMENTS

- 1. Once drafts have been completed and teams have been announced the League will not be able to refund registered players.
 - a. Registration requests for specific team assignments are taken into consideration (no matter the reason) but can not be guaranteed and do not differ from the ability to refund after drafts.
- 2. Online Registration will be offered with a disclaimer stating the ordering of wrong size uniforms are the responsibility of parent or guardian.
- 3. Prior to drafts, registration fees will be refunded (less a \$10 processing fee) for any child who chooses not to play Little League ball.
- 4. The president, treasurer and player agent will direct requesting families to established LLI scholarship programs prior to considering local league/ county scholarships.

Play Performance Evaluations (PPE)

1. All registered players age 8 and over must be evaluated in PPE.
 - a. The decision of where the player should be placed is at discretion of attending board members and coaches.
2. Confidentiality: All ratings at PPE should be confidential and at no time should any player know their ratings.
3. There will be two PPEs held for each division that participates in PPE.
4. Any child missing PPE:
 - a. Will not be drafted by a team
 - b. Placed in a hat with all other players not attending evaluations
 - c. The names will be picked in the same draft order being used for team drafts

DRAFTS

1. The Draft method for all divisions will be the same as Conventional Draft Plan A. The draft order will be the reverse of team standings from previous year for Major, Junior, and Senior Divisions.
 - a. All other divisions' draft order will be determined by hat pick.
2. No draft shall take place without the presence of at least 1 of the following board member representatives; President, Vice President or VP of Baseball and/or Softball. The Player Agent is required to attend. Should the draft proceed without the proper board representation, the draft will be deemed invalid.
3. All drafts will take place as soon as possible after PPE but not sooner than 24 hours after the last tryout.
4. It is critically important that all Players are notified no more than 72 hours after the draft of their assignments at essentially the same time for each division.
5. In the event of a team being drafted without a manager the player agent will send out notifications until a manager is assigned.

TEAM ASSIGNMENTS (LATE PLAYERS)

1. Late sign-ups may be accepted into the League, on or after the draft, based on roster availability.
2. Assignments to teams will be made:
 - a. To maintain balance of rosters
 - b. In the order of draft
3. No late registrations will be permitted once all teams have reached:
 - a. Tee-ball, Beginner Softball: 11
 - b. Machine Pitch, Minors Baseball and Softball, Majors Baseball and Softball, Seniors Baseball and Softball: 12

LEAGUE EQUIPMENT AND UNIFORMS

1. Care must be taken to prevent misuse of League equipment by players.
2. Minimum of three bids must be received for all equipment/ uniforms, orders with Board approval.
3. League provided uniforms must be worn on all game days.
 - a. If there is a medical condition or other reason a uniform can't be worn one or multiple games,
 - i. The parent needs to communicate with the Safety Officer to obtain a form prior to games starting.
 1. This form should be carried with the team manager to serve as a waiver.
4. Broken equipment should be returned for replacement so that we can keep track of it in our inventory.

5. Equipment will be distributed on designated dates and signed for by the Manager or Coach.
6. Equipment must be returned on designated equipment dates.

SCHEDULING OF GAMES AND PRACTICES (including rainouts and make ups)

1. Once the season's schedule is issued, no games may be rescheduled without the approval of the scheduler.
 - a. The scheduler will not communicate with both teams.
 - i. The team manager will communicate with the opposing team and bring the game that needs to be rescheduled to the scheduler to be placed in the system.
2. Rainouts will be rescheduled as they are able.
 - a. Rainout calls are made by Culpeper Parks and Rec (not Culpeper Little League)
 - i. The call is made by:
 1. 3pm on weekdays
 2. 7am on weekends
3. The scheduler and the VP of Baseball or Softball, on a game-by-game basis, will review any games that are canceled to reschedule.
 - a. **All-Star eligibility divisions will be given priority.**
4. The Home Team is listed second on the schedule.
5. The schedule should be made so that all teams play each team once in all leagues before the start of the second round of scheduled games and the third round being for remaining games to be scheduled within your division.
6. CLL will make an effort to not schedule games on Easter weekend, Memorial Day weekend, and Graduation Day for Culpeper high schools; however, this is subject to change to meet game minimums.
7. The league schedule will be posted on the CLL's website.

DIVISION ALIGNMENT: (see League Age timetable)

A. Tee Ball Baseball & Beginner Softball: League Age 4 years to 6 years

1. Players will not participate in player performance evaluations.
2. Games will have a 1-hour time limit.
3. No score or standings will be kept.
4. Continuous batting order will be used.
5. Every player will be rotated through each defensive position during the regular season.
6. The defense will be made of 10 players (normal infield and 4 in the outfield).
7. Catchers will wear necessary provided equipment.
8. All defensive players will play at least 2 innings per game.
9. Offensive team will bat through the entire lineup to constitute 1/2 inning of play.
10. A batted ball must reach the infield grass.
11. Runners will be put out if a successful play is made on them (runners must then leave the playing field.)
12. Play stops when the ball is in the possession and control of any infielder. This will include the last defensive play of that 1/2 inning.
13. One approved offensive coach will be allowed to assist offensive players at the plate. They will also make sure that the defensive catcher is in a safe area before the ball is placed on the tee for the next swing of the bat.
 14. There must always be an approved adult volunteer in the dugout.
14. At the start of the sixth week of games. Managers may utilize the pitched ball, if both Managers agree before the first play of the game 3 pitches max by coach, then 3 on tee if not hit. If unsuccessful, then the batter returns to the dugout.

Beginner Softball Only in addition to the Above:

- Coach must pitch from within the pitching circle. Coach may stand at the edge of the pitching circle.

B. MACHINE PITCH Baseball & Softball: League Age 5 years to 8 years

- *5 & 6 years must have completed 1 year of T-Ball to be eligible for Machine Pitch.*
 - *Players League Age 9 will be treated on a case-by-case basis after a written request from parent/ guardian to be held down in the Minor Machine Pitch Division for one final season. The player must attend evaluations and speak with the division VP. This approval will be made by the division VP and Managers that are in attendance of evaluations.*
1. Players league age 6 or below will not participate in player performance evaluations.
 2. Games will have a 1 hour 30-minute time limit.
 3. Practices will be 1 hour 30 minutes.
 4. Three outs per inning
 5. Continuous batting order will be used.
 6. Scoring will not be kept for any of the games.
 7. Catchers must wear necessary/provided equipment (including a cup for males).
 8. All players listed will bat, unless 3 outs are recorded. The next inning will start with the next player where the inning ended.
 9. Ten players on the field for defense. Normal infield and 4 in the outfield.
 10. All players on the field should play a minimum of three innings in the field. Early in the year you need to do 2 and 2 in case of 4 inning games.
 11. Six pitches per batter unless one of the sixth is fouled off. If this occurs, continue until the batter either puts the ball in play or swings and misses or doesn't swing at all.
 12. Strikeouts are recorded as per Little League rules. Foul balls are considered strikes unless they occur on the third strike.
 13. If the sixth pitch is bad (over the head or in the dirt) it does not matter, the child is considered out.
 14. The inning ends when either the third out is recorded or when the ball is returned to the pitcher(coach) after the last batter for that inning has hit.
 15. No base stealing.
 16. Only approved managers, coaches, and league volunteers will be allowed on the field to assist defensive players. There must always be an approved adult volunteer in the dugout.
 17. In the machine pitch league, the child playing the pitcher position must have at least one foot inside the mound circle while the ball is being pitched.
 18. Players may advance no more than one base on an overthrow at their own risk.

C. MINOR- PLAYER PITCH Baseball & Softball: League Age 7 years to 10 years

- *7-year-olds must have played one year of Machine Pitch.*
1. All players must participate in ONE player performance evaluation.
 2. 1/2 inning ends by 3 outs, or five runs scored. CLL will not suspend the 5 run rule at any point in the game.
 3. Continuous batting order will be used.
 4. Minor Player Pitch will use Pool Play.

Minor Softball Only in Addition to the Above:

- First 2 innings will be player pitch only
- Beginning the third inning, teams will utilize coach pitch.
 - o If **BOTH** coaches agree to continue player pitch, then it will be allowed. Both coaches must agree.
- Pitchers finish their count on a full count regardless of coach pitch.
- Coaches shall not walk a batter. Batter is to hit or strike out. If coach throws a ball (at umpires' discretion), pitch will be excluded from count and coach is to throw another pitch.
- Runners are allowed to steal regardless of if coach is pitching.

- Pitchers should continue to play their position regardless of if coach is pitching.
- Pitcher is to receive throwback from catcher.
- Pitcher is to cover plate as needed during live play.
- There will be a 6-pitch warmup maximum between innings.
- After the 5th Warmup pitch, balls are to come in and one additional pitch can be thrown for the throw down to 2nd.
- Coaches can request umpire to expand the strike zone (approximately 4" outside of true strike zone or at the discretion of the umpire).
 - o Parents must be notified if this request is made.
- Little League International does NOT allow on-deck batters.
 - o All players must be inside their dugouts unless they are up to bat.

D. MAJOR Baseball & Softball: League Age 9 years to 12 years

- *All players not already assigned to a Major League team must attend ONE of the player performance evaluations.*
 - *When a player quits, the VP of Baseball/Softball must be notified.*
 - *The Manager will have one week from the official release date of the player to select another player from the Minor Player Pitch division, or a player will be selected for them.*
1. Major teams must maintain a roster of 12 players.
 - a. If registration numbers leave a team or teams with less than 12, a late registration will be accepted to fill that spot.
 2. Any player wishing to leave a major team in which they played the previous year must submit their request in writing to the president and player agent. The request will be presented at the next board meeting for review and approval. Fall does not count as a season for this rule.
 3. Major Baseball & Softball will use Player Pool.

SENIOR Baseball & Softball: League Age 12 years to 16 years

1. All players must attend ONE of the player performance evaluations.
2. Senior League will use pool play.

CHALLENGER DIVISION:

1. Ages 4 to 23 as long as attending school.

TOURNAMENT (ALL STARS) BASEBALL & Softball TEAM(S)

1. Baseball & Softball All-Star tournament team managers will be determined in the following order: 10/11/12, 8/9/10, 9/10/11, and then any remaining divisions.
2. Baseball & Softball All-Star teams will be chosen in the following order: 10/11/12, 8/9/10, and then 9/10/11.
3. Tournament managers will be nominated by the VP of Baseball/Softball and Coaching Coordinator, and then voted on and approved by the Board of Directors.
4. There will be an All-Star Committee:
 - a. The All-Star Committee shall serve as an advisory body to assist in the fair and transparent selection of All-Star players within Culpeper Little League. The Committee's primary purpose is to provide balanced representation from each team and division, ensuring that the selection process reflects player performance, character, sportsmanship, and eligibility in accordance with Little League International Tournament rules.
 - b. The All-Star Committee shall be comprised of a reasonable and balanced number of representatives from each team within the eligible All-Star divisions (Baseball and Softball Minor, Major, and Senior divisions). Each team shall have at least one representative,

who may be an assistant coach or team parent not serving as a current All-Star coach or manager candidate. The League President shall appoint a Chairperson to organize and facilitate Committee meetings.

- c. The Committee shall:
 - i. Collect and review player nominations from each eligible division.
 - ii. Provide input and feedback regarding player performance, eligibility, and conduct.
 - iii. Serve as a neutral voice for their respective teams and divisions, ensuring transparency and consistency throughout the process.
 - iv. Maintain confidentiality regarding discussions and player evaluations.
 - v. Operate under the guidance of the League's President.
 - d. The All-Star Committee shall function in an advisory capacity only. The final selection and roster decisions shall be made solely by the respective division's All-Star managers and coaches, in compliance with Little League Tournament rules and League policy. The Committee's role is to provide informed recommendations and facilitate a fair, collaborative process — not to determine final player selections.
 - e. All members of the All-Star Committee are expected to act with integrity, fairness, and in the best interest of Culpeper Little League. Any member who breaches confidentiality or attempts to influence selection outcomes for personal or team benefit may be removed from the Committee at the discretion of the League President and Executive Board.
5. Tournament players for the team will be selected using the following method:
- a. All-Star ballots will be distributed for players to vote. Ballots will be created by the Player Agent and include all eligible players listed by team in order of last name, first name and name the player goes by. The results of these votes will be used as a guide in selecting the All-Star teams. Results of these votes should not be shared with players.
 - i. We will make every effort to ensure this step happens, but it is not mandatory. Selection will continue if all ballots are not received 1 week prior to roster release date.
 - b. The managers from all divisions will get together prior to the manager for all stars being chosen and democratically choose the All-Star team while considering the votes of the players. Ties will be broken by the tournament team manager.
 - c. 2 roster spots will remain open until the manager has been named. The manager will have discretion to pick the last two players for the roster from all teams regardless of regular season team player affiliation.
6. There will be a \$75 registration fee to play All-Stars.
7. Any team proceeding past district tournament play must immediately contact league President or Treasurer to discuss traveling expenses.
8. Culpeper Little League Baseball & Softball All-Stars traveling team food and room budget allowance for play beyond district play:
- a. Teams consisting of players, a manager, and 2 coaches
 - i. At board discretion based on the location of the tournament, one of the following will be granted to each team manager, coach, and player:
 - 1. Local Tournament Sites:
 - a. Meal/food allowance = \$25 per player/coach
 - 2. Tournament Sites that Require Travel:
 - a. Meal/food allowance = \$40/person per day.
 - b. Hotel room
 - i. Hotel: One room per player will be reserved and paid for by the league. Parents will be given instructions to contact the hotel where blocks of rooms have been reserved to secure the room and accept responsibility for incidentals. Any rooms not claimed by parents prior to the hotel cancellation date will be canceled by CLL. The President,

Treasurer, and Division VP will work with the All-Star manager on room assignments and appropriate adult supervision. Coaches and managers are expected to share rooms with those of the same gender or with their own child(ren) if on the team.

- b. Per diem will be given in cash to the All-star manager by the treasurer prior to departure. The manager will be responsible for evenly distributing the per diem to players and/or player parents.
- c. Hotel: One room per non-sibling player (siblings will be expected to share a room) will be reserved and paid for by the league. Parents will be given instructions to contact the hotel where blocks of rooms have been reserved to secure the room and accept responsibility for incidentals. Any rooms not claimed by parents prior to the hotel cancellation date will be canceled by CLL. The President, Treasurer, and Division VP will work with the All-Star manager on room assignments and appropriate adult supervision. Coaches and managers are expected to share rooms with those of the same gender or with their own child(ren) if on the team.
- d. The block of rooms needed for each team should be reserved by the President or Treasurer no later than the start of the district tournament for all participating teams.
 - i. No other expenses will be paid by the Culpeper Little League. Example: Pet Fees, Snacks, or drinks.
 - ii. Hotel Reservations must be made by the Treasurer or President.
 - iii. Treasurer will ensure that all finance protocols are followed.
 - iv. All funds left over must be returned to the league within one week after the tournament is completed.

PURCHASING

1. The President or Treasurer may make discretionary purchases up to \$300.
2. Treasurer must make report at a minimum of one board meeting per month to include:
 - a. Current balance of league accounts
 - b. Profit & Loss
3. Receipts must be provided for all league purchases and invoices.
4. Purchases over \$300 must be approved by the Executive Committee.
5. All league accounts for credit or assets must be approved by the Board of Directors prior to creation.